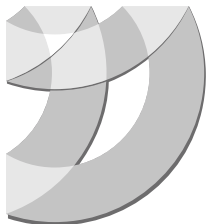


MATT GILBERT • RESUME

mattgilbert.net • matt@mattgilbert.net • 818.749.0267



EDUCATION

MFA, Studio Art, **UC Davis**, 2015
Post-graduate work, Human-Computer Interaction, **Georgia Tech**, 2006–2007
BFA, Graphic Design, **Art Center College of Design**, 2005
Some classes in mathematics and computer science at **Caltech**, 2002

EXPERIENCE

Freelance graphic designer, web developer, and programmer 2005–2013, 2018–present

Clients included:

Emory-Tibet Science Initiative

Howard Hughes Medical Institute, with Emory's Center for Science Education

Ideas United, marketing agency and organizers of Campus Movie Fest

UrbanRemix, research project at Georgia Tech

Fernbank Museum of Natural History

Gladdening Light, performances inspired by progressive Christian theology

Sonic Generator, chamber ensemble-in-residence at Georgia Tech

Kingfisher Printing, LLC Stone Mountain, GA

Co-founder, COO and screen printing technician, September 2016–present

Camp Flix Atlanta, GA

Counselor to teams of middle school students creating short films, Summer 2018

3D Bio San Francisco, CA

3D printer prototype tester, August 2015–January 2016

UC Davis Davis CA

Associate Instructor in Video and Photography, 2014–2015

Art Institute of Atlanta Atlanta, GA

Adjunct Instructor in Audio Electronics and Web Design, July 2009–2013

Ethnographic studies of Indymedia and GA Tech's PRIDE Alliance Atlanta, GA

Two research studies of online communities

Interviewer, writer and web designer, Spring 2007

Selene moon game Atlanta, GA

NASA/NSF-funded educational study at Georgia Tech and Wheeling Jesuit University

Game designer, Spring 2007

Caltech Center for Advanced Computing Research Pasadena, CA

Research Assistant in visual programming environments, Summer 2004

PROGRAMMING EXPERIENCE

PHP, HTML5

Javascript, jQuery, CSS

Ruby (Jekyll and Ruby on Rails)

Python (Pelican, Blender)

Java, Processing

Swift

C

COMPUTER KNOWLEDGE

Adobe CC (Photoshop, Illustrator,
Premiere, Audition, InDesign)

Ableton Live

Blender

OpenSCAD

KiCAD

Final Cut Pro

OTHER SKILLS

Arduino, Electronics

3D Printing

Max/MSP, Jitter

Screenprinting

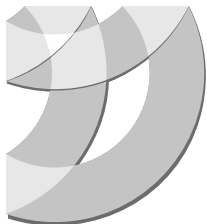
Woodworking

Letterpress

Welding

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AWARDS

Robert Arneson Award, 2015

Margrit Mondavi Fellowship, Summer 2014

NSF Science & Engineering Visualization Challenge 2007 semifinalist for *Selene*

More awards for Selene can be found at <http://cygames.cet.edu/?page=awards>.

Surdna-funded artist residency at the SC Governor's School for the Arts and Humanities, Summer 2007

SURF: Summer Undergraduate Research Fellowship, Caltech, Summer 2004

Dean's List, Art Center College of Design, 2001, 2002, 2004

OTHER EXPERIENCE

Apple WWDC San Jose, CA, Technology Summer Conference Camp Counselor, Summer 2018

Southern Graphics Council International Conference Atlanta, GA, Assistant Curator/Organizer, Spring 2017

RepRap 3D Printer Research Project Contributed a method for producing printed circuit boards, Fall 2016

L.A.S.E.R. Davis, CA, Presented *The Comparative Anatomy of Angels* kinetic sculptures, Spring 2015

3D Printing for Acoustics workshop at CCRMA, Stanford University, Summer 2014

Atlanta Mini Maker Faire Atlanta, GA, Presented a method for producing homemade circuit boards, Fall 2012

Trees Atlanta/UrbanWatch ecological restoration in Atlanta, GA, Web developer, Winter 2008

Railroad Earth art collective and music venue in Atlanta, GA, Event Organizer and Member, 2007-2012

Public Broadcasting Atlanta Digital Design Jam Atlanta, GA, Moderator and Team Leader, Fall 2007

Design a Robot Lego Mindstorms class at Art Center for Kids, Teaching Assistant, Summer 2004

Metaphorical Programming discussion group, Teaching Assistant to Michael Dobry, Fall 2003–Spring 2004